

# Conflict Management in Aspect-Oriented Requirements Engineering

Alberto Sardinha  
Computing Department  
Lancaster University  
Lancaster, LA1 4WA, UK  
sardinha@comp.lancs.ac.uk

João Araújo  
Dept. de Informática,  
CITI/FCT  
Universidade Nova de Lisboa  
2829-516 Caparica, Portugal  
ja@di.fct.unl.pt

Ana Moreira  
Dept. de Informática,  
CITI/FCT  
Universidade Nova de Lisboa  
2829-516 Caparica, Portugal  
amm@di.fct.unl.pt

Awais Rashid  
Computing Department  
Lancaster University  
Lancaster, LA1 4WA, UK  
awais@comp.lancs.ac.uk

## ABSTRACT

One of the main goals of Aspect-Oriented Requirements Engineering (AORE) is to address the composability and subsequent analysis of crosscutting requirements. However, composing requirements in AORE may lead to conflicting situations that have to be analyzed and resolved. There are a few AORE methods for resolving conflicts between requirements, but most of them are error-prone or have scalability issues. This paper presents a mathematical formulation for resolving conflicts that can be implemented with Search-based techniques (i.e., metaheuristics) to address the scalability and error-proneness of the existing AORE methods.

## 1. INTRODUCTION

Aspect-Oriented Requirements Engineering (AORE) [1] [3] [11] aims at addressing the composability and subsequent analysis of crosscutting requirements. Compositions in AORE are utilized to explicitly represent and analyze the interdependencies between requirements.

However, composing requirements may lead to situations where conflicting dependencies between requirements have to be detected and resolved. In this context, a conflict occurs when a crosscutting requirement has a negative contribution with another crosscutting requirement in the same base requirement. For example, a data encryption requirement and a response time requirement that crosscut the same base requirement may lead to a conflicting dependency, because encryption normally reduces the responsiveness of a system [13].

Several AORE approaches for resolving conflicts are either

based on simple reasoning methods [10, 12] that are error-prone or Multiple Criteria Decision Making [4] models that cannot handle more than twenty requirements [2]. Therefore, the resolution of conflicts in large AORE specifications is an error-prone and time-consuming task that creates a burden on the requirements engineer.

In order to deal with the scalability and error-proneness issues of the existing AORE approaches, this paper presents a mathematical formulation for resolving conflicts in AORE specifications that can be implemented with search-based techniques. Within the Search-Based Software Engineering field [8], search-based techniques are metaheuristics that are utilized for solving software engineering problems that can be formulated as optimization problems.

This paper is organized as follows. Section 2 presents the mathematical formulation for resolving conflicts in AORE. Section 3 discusses how to implement the mathematical formulation with a search-based technique. Finally, the conclusions and future work are presented in Section 4.

## 2. RESOLVING CONFLICTS IN AORE

In our multi-dimensional approach, a concern implies any coherent collection of requirements. All concerns are treated in a uniform fashion, so we do not classify concerns into viewpoints, use cases or aspects; However, our concerns still encapsulate coherent sets of functional and nonfunctional requirements. For example, a security concern may contain a data encryption requirement and a security check requirement. The composition rules [12, 5] in aspect-oriented specifications define the relationship between various groups of requirements. However, the process of defining these composition rules may lead to conflicting dependencies that have to be detected and resolved.

The aim of this section is to present the main characteristics of the conflict management problem in AORE and to propose a model that formulates the conflict resolution problem as an optimization problem. The following characteristics were considered in this mathematical formulation:

1. *Aspect-oriented Specification*: This specification is composed of requirements that are grouped into concerns, and composition rules that define the relationship between requirements.
2. *Stakeholders' priorities and importance*: The requirements of the system are collected from stakeholders, and each stakeholder might have different priorities for each requirement. Moreover, each stakeholder might have a different level of importance to the organization.
3. *Available resources*: Every software project has a limited amount of resources (e.g., software developers, tools, licenses, financial resources) to implement the requirements.

In a general sense, our approach has as its basis a mathematical formulation of an aspect-oriented specification, stakeholder's priorities and importance, and resources available for implementing the requirements. The aim of the conflict management problem is to select requirements that can maximize the stakeholders' satisfaction and respect the availability of resources.

## 2.1 Aspect-oriented Specification

In general, an aspect-oriented specification is composed of the following elements:

- **Requirements**  $R = \{r_1, r_2, \dots, r_{|R|}\}$ : Requirements are collected from different stakeholders (e.g, end-users, developers, managers) and express different perspectives on the system;
- **Concerns**  $C = \{C_1, C_2, \dots, C_{|C|}\}$ : Concerns encapsulate one or more requirements related to a certain matter of interest; Hence, a concern is a subset of  $R$ :  $C_i \subseteq R$ .
- **Compositions rules**  $Cr = \{Cr_1, Cr_2, \dots, Cr_{|Cr|}\}$ : A composition rule,  $Cr_j$ , describes how a set of constraint requirements,  $Cs_j \subseteq R$ , crosscut a set of base requirements,  $Bs_j \subseteq R$ .

## 2.2 Stakeholders' Priorities and Importance

Stakeholder [15] is a person or a group that will, in some way, be affected by the system. They normally have different objectives and needs that can lead to conflicting situations. Additionally, stakeholders have different importance levels to the organization. This is formulated as follows:

- **Stakeholders**:  $S = \{s_1, s_2, \dots, s_{|S|}\}$
- **Stakeholders' Priorities**:  $priority : S \times R \rightarrow \mathbb{R}$ . Hence, we use weights to express stakeholders' priorities.
- **Stakeholders' Importance Levels**:  $importance : S \rightarrow \mathbb{R}$ . Hence, we also use weights to express the different importance levels of the stakeholders.

## 2.3 Available Resources

Resources are all the services, goods, and human resources available for implementing the requirements (e.g, developers, tools, testers, hardware, software). This is formulated as follows:

- **Resources**  $Rs = \{Rs_1, Rs_2, \dots, Rs_{|Rs|}\}$

## 2.4 Identifying Match Points

Match Points are used as a basis to detect and resolve conflicts among composed requirements, because they explicitly represent the interactions of a requirement with other requirements with reference to a base requirement. This Section describes the algorithm used to identify Match Points, which is also utilized in [14] to detect potential conflicts between requirements.

Recall that a composition rule,  $Cr_k$ , describes how a set of constraint requirements,  $Cs_k \subseteq R$ , crosscut a set of base requirements,  $Bs_k \subseteq R$ . Additionally, let  $Sc_i$  be the set of compositions where  $r_i$  is a base requirement. Thus, the Match Point of requirement  $r_i$  is defined by equation 1.

$$M_i = \bigcup_{k \in Sc_i} Cs_k \quad (1)$$

A Match Point is the union of all the constraint requirements that crosscut the same base requirement. For example, a composition may select a constraint requirement  $r_1$  = "The system should use a security protocol when sending data over the internet" to crosscut the base requirements  $r_3$  = "The login and password are sent to the server". Additionally, another composition may select a constraint requirement  $r_2$  = "The response time must not exceed 5 seconds" to crosscut the base requirement  $r_3$ . Thus, the Match Point of  $r_3$  is  $\{r_1, r_2\}$ . So for each base requirement in the specification, we can find a Match Point.

## 2.5 Maximizing the Stakeholders' Satisfaction

In a software project, the requirements engineer should always try to maximize the stakeholders' satisfaction, without violating the availability of resources. Hence, this can be formulated as follows:

For each Match Point  $M_i$ :

$$Maximize : \sum_{s \in S} \sum_{r \in M_i} importance(s) \times priority(s, r) \times x_i \quad (2)$$

Subject to:

$$\sum_{r \in R} effort(r) \times x_i \leq resources \quad (3)$$

where  $x_i$  are decision variables that assume a value 1 when requirement  $r$  should be implemented and a value 0 when it should not.

**Table 1: The Importance of Requirements and Stakeholders**

<i>Very Important</i>	[0.8, 1.0]
<i>Important</i>	[0.5, 0.8]
<i>Average</i>	[0.3, 0.5]
<i>Not So Important</i>	[0.1, 0.3]
<i>Do Not Care</i>	[0.0, 0.1]

Equation 2 expresses the stakeholder’s satisfaction by considering the stakeholder’s importance level and priorities, and Equation 3 expresses that the effort needed to implement the requirements must respect the availability of resources.

For example, the Match Point in Section 2.4 has two conflicting requirements  $\{r_1, r_2\}$  and only one developer (i.e., a resource) that can implement only one of the requirements. These two requirements are conflicting, because a security protocol (such as encryption) normally reduces the responsiveness of a system (so the data might not be sent within 5 seconds).

Assuming these requirements have been collected from two stakeholders ( $\{s_1, s_2\}$ ), and each stakeholder selects weights to each requirement using the scales in [12] (Table 1):

Stakeholder	Requirement $r_1$	Requirement $r_2$
$s_1$	<i>Very Important</i> (1.0)	<i>Average</i> (0.5)
$s_2$	<i>Important</i> (0.8)	<i>Very Important</i> (1.0)

In addition, the organization regards the stakeholder  $s_1$  to be *Very Important* (1.0 - Table 1), while the stakeholder  $s_2$  is *Not So Important* (0.3 - Table 1). Hence, we can find the optimal solution with Equation 2:

$$1.0 \times 1.0 \times x_1 + 1.0 \times 0.5 \times x_2 + \\ 0.3 \times 0.8 \times x_1 + 0.3 \times 1.0 \times x_2$$

Recall that we can only implement one of the requirements, so the only feasible solutions are  $\{x_1 = 1, x_2 = 0\}$  and  $\{x_1 = 0, x_2 = 1\}$ . Hence, the optimal solution is the one that selects  $r_1$  to be implemented ( $\{x_1 = 1, x_2 = 0\}$ ).

## 2.6 Resolving Conflicts in AORE

In order to resolve conflicts, we propose the following activities:

1. *Detect Conflicts*: We must first detect the match points that have conflicting requirements (i.e., requirements that have a negative contribution with another cross-cutting requirement in the same base requirement). There are many tools, such as [14], that can help a requirements engineer perform this activity.
2. *Solve the Optimization Problem*: Equation 2 and Equation 3 can be used to select the requirements that maximize the stakeholders’ satisfaction. Moreover, the requirements in each match point can also be sorted by

the stakeholders’ satisfaction to create a ranking of the requirements. This activity can be performed by a search-based technique.

3. *Negotiate with Stakeholders*: If a match point still has conflicting requirements, then negotiation among stakeholders is needed. The output of the previous activity can be used to help the stakeholders reason about the conflicts and agree on a resolution. For example, a stakeholder might agree to lower a weight that expresses his priorities.

Once all the conflicts are resolved, the specification is revised and recomposition carried out to identify any further conflicts.

## 3. UTILIZING SEARCH-BASED TECHNIQUES TO RESOLVE CONFLICTS IN AORE

Genetic Algorithm (GA) [9] is a machine learning technique that has been successfully applied [6, 7] to Search-Based Software Engineering problems. This learning method is motivated by an analogy to biological evolution, by searching a space of candidate solutions in order to identify the best solution.

The implementation of a GA is based on a pool (called population) of candidate solutions (called chromosomes), and iteratively updates this population by mutating and recombining parts of the best currently known chromosomes. The best chromosome is defined as the candidate solution that maximizes a predefined numerical value (also known as fitness).

In GAs, the candidate solutions (chromosomes) are encoded as binary strings. To represent the  $n$  match points and  $m$  requirements in each match point of our mathematical formulation in Section 2, we can use a string with  $n \times m$  bits. Additionally, the fitness of the population is derived from Equation 2 and 3.

## 4. CONCLUSIONS

This paper presents a mathematical formulation for resolving conflicts in AORE that can be implemented with a popular search-based technique called Genetic Algorithm. The mathematical formulation is composed of an aspect-oriented specification, stakeholders’ importance and priorities, and available resources for implementing the requirements. We also show how to maximize the stakeholders’ satisfaction and how to use it to resolve conflicts.

Our future research work will focus on the implementation of a tool and an empirical evaluation of the tool. We also would like to test different objective functions (Equation 2) in order to capture different variations of the stakeholders’ satisfaction.

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